Physics 185F2013 Lecture Three October 8, 2013

Dr. Jones¹

¹Department of Physics Drexel University

October 8, 2013

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Physics 185F2013 Lecture Three

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Image: A matrix

A refresher:

• Momentum is formally defined as p = mv, where m stands for mass and v stands for velocity.

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- Mass is the property of an object that corresponds to it's resistance to a change in velocity.

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- Velocity is not the same as speed. Velocity is speed plus direction. A car going 20 mph is not necessarily the same as a car going 20 mph North.

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- If two objects with different masses are going the same speed, the one with the higher mass has more momentum.

A refresher:

• Speed is the rate at which an object travels through space.

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- Rate means change with time.

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- Change in time: Δt , Change in position in space: Δx

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- Average speed: $s = \frac{\Delta x}{\Delta t}$, the average speed over an entire trip; Instantaneous speed: $\frac{dx}{dt}$, how fast something is going at any given time.

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- To make speed a velocity, add a direction. v = 20m/s North.

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 - Second Law: F = ma

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 - Second Law: F = ma
 - Third Law: To every action there is always opposed an equal reaction

Now for the new stuff:

- This week we focus on the second law, F = ma. What are the consequences of this law?
 - Think Calculus

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• Think about an object that is confined to travel along a straight line. Its position at any time t is written as x.

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- Think about an object that is confined to travel along a straight line. Its position at any time t is written as x.
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- Let x₁ be the position of the object at time t₁.

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Think Calculus

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- Let x_1 be the position of the object at time t_1 .
- Let x₂ be the position of the object at time t₂.

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- Think about an object that is confined to travel along a straight line. Its position at any time t is written as x.
- We can compare its different positions through time.
- Let x_1 be the position of the object at time t_1 .
- Let x₂ be the position of the object at time t₂.
- The object's positioned has changed $\Delta x = x_2 x_1$ (Displacement) in time $\Delta t = t_2 t_1$.

- Think about an object that is confined to travel along a straight line. Its position at any time t is written as x.
- We can compare its different positions through time.
- Let x_1 be the position of the object at time t_1 .
- Let x_2 be the position of the object at time t_2 .
- The object's positioned has changed $\Delta x = x_2 x_1$ (Displacement) in time $\Delta t = t_2 - t_1$.
- For example, if an object started at the 2m mark, we start a stopwatch at $t_1 = 0$ and then stop it when the watch reads $t_2 = 5s$ at which point the object is at $x_2 = 5m$, then $\Delta x = 5m - 2m = 3m$ and $\Delta t = 5s - 0s = 5s$.

Average speed is defined in terms of the total distance traveled by an object, and not Δx :

speed =
$$\frac{s}{\Delta t} \neq \frac{\Delta x}{\Delta t}$$

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Average Velocity

Average velocity is defined as the total displacement divided by the change in time:

$$\bar{\mathrm{v}} = \frac{\Delta \mathrm{x}}{\Delta \mathrm{t}}$$

Instantaneous velocity

To define instantaneous velocity, we need calculus. If x is the position of the object as a function of time, then

$$v = \lim_{\Delta t \to 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt} = \frac{d}{dt} (x)$$

• If the particles position at any point in time is described by $x = 2t^2$, how fast is the particle going at t = 3s?

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$$v = \frac{d}{dt} (x) = \frac{d}{dt} (2t^2) = 4t$$

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• At 3s, $v_3 = 4 \times 3 = 12$ m.

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What is the gravitational force on a 2 kg block?

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October 8, 2013

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$$F_g = mg = (2 \text{ kg}) \left(9.8 \frac{m}{s^2}\right) = 19.6 \frac{\text{kg m}}{s^2} = 19.6 \text{ N}$$

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This tells us that the block will accelerate downwards towards the Earth at that rate. Put that thought in the back of your mind for a moment.

10 / 30

Example 2



Q.

A particle moves along the x-axis with position given as a function of time as $x = -4t + 2t^2$. Find the displacement of the particle between t = 0 and t = 1s.

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Example 2



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Α.

$$\begin{array}{rll} x_1 &=& \left(-4\times 0+2\times 0^2\right)m \\ x_2 &=& \left(-4\times 1+2^2\right)=-2m \\ \Delta x &=& x_2-x_1=-2-0=-2m \end{array}$$

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October 8, 2013

11 / 30

Example 2



Q.

A particle moves along the x-axis with position given as a function of time as $x = -4t + 2t^2$. Find the displacement of the particle between t = 1 and t = 3s.

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Example 2



Q.

A particle moves along the x-axis with position given as a function of time as $x = -4t + 2t^2$. Find the displacement of the particle between t = 1 and t = 3s.

Α.

$$\begin{array}{rcl} x_1 & = & \left(-4 \times 1 + 2 \times 1^2\right) = -2m \\ x_3 & = & \left(-4 \times 3 + 2^2\right) = 6m \\ \Delta x & = & x_3 - x_1 = 6 - (-2) = 8m \end{array}$$

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October 8, 2013

12 / 30

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Example 2



Q. Find the average velocity between 0 and 1 seconds and 1 and 3 seconds.

Example 2



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$$\bar{v}_{0,1} = \frac{x_1 - x_0}{t_1 - t_0} = \frac{-2 \text{ m}}{1 \text{ s}} = -2\frac{\text{m}}{\text{s}}$$

 $\bar{v}_{1,3} = \frac{x_3 - x_1}{t_3 - t_1} = \frac{8\text{m}}{2 \text{ s}} = 4\frac{\text{m}}{\text{s}}$

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Q.

Find the instantaneous velocity of the block at t = 0, t = 1, and t = 3seconds. Recall that the objects position is given as a function of time as $x = -4t + 2t^2$ so that $v = \frac{d}{dt} \left(-4t + 2t^2\right) = -4 + 4t$.

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Introduction

Example 2





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$$\begin{array}{rcl} v_{0} & = & -4+4\times 0 = -4\frac{m}{s} \\ v_{1} & = & -4+4\times 1 = 0\frac{m}{s} \\ v_{3} & = & -4+4\times 3 = 8\frac{m}{s} \end{array}$$

Average Acceleration

Average acceleration is defined as the change in velocity divided by the change in time:

$$\bar{a} = \frac{\Delta v}{\Delta t} = \frac{v_2 - v_1}{t_2 - t_1}$$

To define instantaneous acceleration, we need calculus. If v is the velocity of the object as a function of time, then

$$a = \lim_{\Delta t \to 0} \frac{\Delta v}{\Delta t} = \frac{dv}{dt} = \frac{d}{dt} (v)$$

• If the particles position at any point in time is described by $x = 2t^2$, how fast is the particle going at t = 3s?

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October 8, 2013

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17 / 30

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Suppose we release it from rest 2 meters above the ground. Can we predict when it will hit the ground?

Integration

Recall that

$$\frac{d}{dt}t^2 = 2t$$

and

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October 8, 2013

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Integration

Recall that

$$\frac{\mathrm{d}}{\mathrm{d}t}t^2 = 2t$$

and

$$\int 2t \, dt = t^2 + c$$

where c is some unknown constant. This is a Calculus-based course, but our use of Calculus isn't going to get much more harder than that.

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What is c?

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What is c? Since we are releasing the block, that means that its original velocity was zero. Then at t = 0 we need v = 0, so we set c = 0 and we have:

$$v = -9.8t$$

So we figure out that the 2.0 kg block experiences an acceleration of $9.8 \frac{\text{m}}{\text{s}^2}$ downward when dropped from a height of 2.0 meters. We just figured out that the velocity will be v = -9.8t. What about its position?

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$$v = \frac{dx}{dt} \rightarrow x = \int v \, dt$$

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20 / 30

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$$v = \frac{dx}{dt} \rightarrow x = \int v \, dt$$

What is the position as a function of time for the block?

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What is the position as a function of time for the block?

$$x = \int v dt = \int -9.8t dt = \frac{1}{2} (-9.8t^2) m + c$$

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$$v = \frac{dx}{dt} \rightarrow x = \int v \, dt$$

What is the position as a function of time for the block?

$$x = \int v dt = \int -9.8t dt = \frac{1}{2} (-9.8t^2) m + c$$

What is c?

So we figure out that the 2.0 kg block experiences an acceleration of $9.8 \frac{\text{m}}{\text{s}^2}$ downward when dropped from a height of 2.0 meters. We just figured out that the velocity will be v = -9.8t. What about its position?

$$v = \frac{dx}{dt} \rightarrow x = \int v \, dt$$

What is the position as a function of time for the block?

$$x = \int v dt = \int -9.8t dt = \frac{1}{2} (-9.8t^2) m + c$$

What is c? Since the original position of the block is 2.0 meters at time t = 0, we require:

$$x_0 = \frac{-9.8}{2}0^2 + c = 0 + c = 2m$$

Then our x function is:

$$x = \frac{-9.8}{2}t^2 + 2$$

So we figure out that the 2.0 kg block experiences an acceleration of $9.8 \frac{\text{m}}{\text{s}^2}$ downward when dropped from a height of 2.0 meters. We just figured out that the velocity will be v = -9.8t and its position is $x = \frac{-9.8}{2}t^2 + 2$. How long will it take for the block to hit the ground?

21 / 30

So we figure out that the 2.0 kg block experiences an acceleration of $9.8 \frac{\text{m}}{\text{s}^2}$ downward when dropped from a height of 2.0 meters. We just figured out that the velocity will be v = -9.8t and its position is $x = \frac{-9.8}{2}t^2 + 2$. How long will it take for the block to hit the ground? When we start the clock at t = 0 s, the block is at height x = 2 m. When it hits the ground, the position is x = 0 m, so we need to solve the equation:

$$0 = \frac{-9.8}{2}t^2 + 2$$

Dr. Jones (Drexel)

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$$0 = \frac{-9.8}{2}t^2 + 2$$

$$\sqrt{\frac{-4}{-9.8}} = t \quad \rightarrow \quad t = 0.64 \text{ s}$$

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Motion in 1-d, in general, constant acceleration

In general, given a constant acceleration a that doesn't depend on time, the velocity will be:

$$v = \int a \, dt = at + v_0$$

where v_0 is the starting velocity, usually at time t = 0, and in general, pause

$$x = \int v dt = \int (at + v_0) = \frac{1}{2}at^2 + v_0t + x_0$$

where x_0 is the starting position, usually at time t = 0.

Acceleration, Velocity, and Position graphs

The graph shows the x position of an object along the x-axis. Plot a corresponding velocity and acceleration graph.



Acceleration, Velocity, and Position graphs

The graph shows the x position of an object along the x-axis. Plot a corresponding velocity and acceleration graph.



Acceleration, Velocity, and Position graphs

The graph shows the x position of an object along the x-axis. Plot a corresponding velocity and acceleration graph.



Collecting the equations

The Kinematic Equations of Motion for constant acceleration in one dimension are:

$$v_f = v_i + at$$
 (1)

$$x_f = x_i + v_i t + \frac{1}{2} a t^2$$

$$\tag{2}$$

$$x_{f} = x_{i} + \frac{1}{2} (v_{i} + v_{f}) t$$
 (3)

$$v_f^2 = v_i^2 + 2a(x_f - x_i)$$
 (4)

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Introduction

Kinematic Equation examples

Classroom examples on board in groups.

Dr. Jones (Drexel)

Physics 185F2013 Lecture Three

October 8, 2013

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(Draw diagrams from board on this paper if needed).

• 53.a) the +y axis is 90 degrees from zero, so this is a 120 degree angle: $x = 10 \cos(120) = -5.0$ m and $y = 10 \sin(120) = 8.7$ m.

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26 / 30

(Draw diagrams from board on this paper if needed).

- 53.a) the +y axis is 90 degrees from zero, so this is a 120 degree angle: x = 10 cos(120) = −5.0 m and y = 10 sin(120) = 8.7 m.
- 53.b) 40 degrees Counterclockwise from -x = 180 + 40 = 220.
 x = 25 cos(220) = −19 m/s, y = 25 sin(220) = −16 m/s

(Draw diagrams from board on this paper if needed).

- 53.a) the +y axis is 90 degrees from zero, so this is a 120 degree angle: x = 10 cos(120) = −5.0 m and y = 10 sin(120) = 8.7 m.
- 53.b) 40 degrees Counterclockwise from -x = 180 + 40 = 220.
 x = 25 cos(220) = −19 m/s, y = 25 sin(220) = −16 m/s
- 53.c) 120 counterclockwise from -y: -y is at 270, so 270+120=390=360+30. Thus this is at 30 degrees.
 x = 40 cos(30) = 35 lb, y = 40 sin(30) = 20 lb.

(Draw diagrams from board on this paper if needed).

$$\vec{A} = 3.4\hat{i} + 4.7\hat{j}, \ \vec{b} = -7.7\hat{i} + 3.2\hat{j}, \ \vec{C} = 5.4\hat{i} - 9.1\hat{j}$$
(Draw diagrams from board on this paper if needed).

$$\vec{A} = 3.4\hat{i} + 4.7\hat{j}, \ \vec{b} = -7.7\hat{i} + 3.2\hat{j}, \ \vec{C} = 5.4\hat{i} - 9.1\hat{j}$$

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$$\vec{D}+2\vec{A}-3\vec{C}+4\vec{B}=0 \quad \Longrightarrow \quad \vec{D}=2\vec{A}-3\vec{C}+4\vec{B}$$

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(Draw diagrams from board on this paper if needed).

$$\vec{A} = 3.4\hat{i} + 4.7\hat{j}, \ \vec{b} = -7.7\hat{i} + 3.2\hat{j}, \ \vec{C} = 5.4\hat{i} - 9.1\hat{j}$$

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 $\vec{D} = [2(3.4) - 3(5.4) - 4(7.7)]\hat{i} + [2(4.7) + 3(9.1) + 4(3.2)]\hat{j} = -40\hat{i} + 50\hat{j}$

(Draw diagrams from board on this paper if needed). Form two equations:

$$T_2 \sin(60) + T_1 \sin(30) = (35 \text{ kg}) 9.8 \frac{m}{s^2}$$

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28 / 30

(Draw diagrams from board on this paper if needed). Form two equations:

$$T_2 \sin(60) + T_1 \sin(30) = (35 \text{ kg}) 9.8 \frac{m}{s^2}$$

 $T_2\cos(60) = T_1\cos(30)$

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 $T_2\cos(60) = T_1\cos(30)$

Solve for T_1 in terms of T_2 :

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(Draw diagrams from board on this paper if needed). Form two equations:

$$T_2 \sin(60) + T_1 \sin(30) = (35 \text{ kg}) 9.8 \frac{m}{s^2}$$

 $T_2\cos(60) = T_1\cos(30)$

Solve for T_1 in terms of T_2 :

$$T_1 = \frac{\cos(60)}{\cos(30)} T_2$$

Dr. Jones (Drexel)

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(Draw diagrams from board on this paper if needed). Form two equations:

$$T_2 \sin(60) + T_1 \sin(30) = (35 \text{ kg}) 9.8 \frac{m}{s^2}$$

$$T_2\cos(60) = T_1\cos(30)$$

Solve for T_1 in terms of T_2 :

$$T_1 = \frac{\cos(60)}{\cos(30)} T_2$$

Plug into the first equation, factor out T_2 to find $T_2 = 289N$ and $T_1 = 172N$. $T_2 > T_1$.

(Draw diagrams from board on this paper if needed). Add up the x-components and y-components. The third force must be the negative of that. The only one that takes extra work is F_2 , which we decompose into $F_{2,x} = 30N \cos(30)$ and $F_{2,y} = 30N \sin(30)$ so that the new force must be $-26N\hat{i} - 5N\hat{j}$.

Introduction

Recitation Problems: Chapter 4: 51

In the y-direction, $2T\sin(3) = 400N \implies T = 3.82kN$ for part (a), and $2T\sin(4) = 600N \implies T = 4.3kN$ for part (b).

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